



Game Changer

Newsletter

Changing the game to enrich communities

From the editor

Tracking the peformance of the game changers has been a key focus of the Delivery Support Unit and departmental teams.

This month we share the findings of two monitoring and evaluation processes conducted under the eLearning & Energy Security Game Changers that show whether they are having an impact.





After School festival held in Swellendam

This month, an After School Programming Festival was held for primary school learners in Swellendam just before the start of the school holidays.

The festival forms part of a broader communications campaign that has been rolled out in the town to encourage more learners to attend after school programmes regularly and consistently.

It consisted of activations at Bontbebok Primary and VRT Pitt Primary that aimed to showcase the many fun after school activities available to learners at these schools.

Learners were able to visit a number of stations across the school grounds and participate in various fun activities including dance, rugby, cricket, soccer, tug of war and obstacle courses.

Local coaches were involved in the festival as well as NGO's offering after school programmes in the town.

The festival was a great success with learners loving the activities. We hope it will lead to an increase in after school participation at these schools when the 2nd school terms starts.



Premier's Council of Skills results in key commitments



On Tuesday, 19th of March, Premier Helen Zille hosted the 10th Premier's Council of Skills, which brings together relevant role players to discuss the alignment of skills-development with the economic growth sectors in the province.

Over the past two years, the council has focused on supporting the Apprenticeship Game Changer and last week's engagement focused specifically on how to unlock some of the big opportunities for workplace-based training, and address some of the challenges that are preventing the creation of a "skills pipeline" between schools, TVET colleges and employers.

Leaders from government, TVET colleges and business participated in discussions groups on four key themes: the new A21 dual training system; Business partnering with the Yes 4 Youth initiative; Expanding innovative work readiness training opportunities and Creating stronger partnerships between schools and business.

Some concrete commitments were made by participants, which will be taken forward.



eLearning having an impact on grades

1245 schools in the province now have access to free internet and ICT technology. Teachers and learners have also been able to access educational videos, apps, ebooks, courses and more through the provincial department of Education's ePortal, which was launched in 2015.

Recently, the DSU and eLearning Game Changer team conducted a modelling exercise focussed on Maths performance to answer the overarching question: is eLearning making a contribution towards improving the quality of teaching and learning in the province.

The results from the modelling exercise confirmed that eLearning is having a positive impact on Maths performance and also highlighted the critical ICT variables that have a positive effect on Maths results.

These include: Teacher and Learner access to devices, Teachers being able to teach in Smart Classrooms and the level by which they have integrated ICT in their lessons.



Solar PV campaign influencing business



The Energy Security Game Changer recently commissioned a Solar PV survey for businesses.

This is the 3rd business survey we have run since 2017 and is aimed at measuring general perceptions of Rooftop Solar PV and the effectiveness of our Switch & Save communications campaign.

The latest survey saw 249 senior business representatives being telephonically interviewed and 10 in-depth qualitative interviews being conducted.

The survey revealed that between 2018 and 2019 there had been a 15% increase in awareness of our campaign and it has influenced businesses's decision to install Rooftop Solar PV.











