



Western Cape  
Government

EDITION 3 | OCTOBER 2018

Game Changer

# Newsletter

Changing the game to enrich communities

## From the editor

As we move towards the last two months of 2018, delivery under the game changers continues at a pace.

Here are some of the latest highlights from our game changer teams.



## eLearning teacher training rolling out across the province

Equipping principals and teachers with the skills they need to use technology effectively and innovatively and to integrate it into their classrooms and lessons is a key priority under the eLearning Game Changer.

Karoo) between April 2018 to August 2018.

Teachers attended two days of training in school holidays as well as a follow up weekend (Friday night and Saturday).

The Cape Teaching and Leadership Institute (CTLI), which is the Western Cape Education Department's (WCED) institute for in-service teacher training has been rolling out ICT integration training programmes across the province.

384 teachers have completed this particular course while 2000 teachers have participated in ICT development programmes overall, which shows their willingness to give up their personal time in order to learn.

The courses have been offered in five districts (East; South; Overberg; Winelands and Eden

More information on the course can be found at [www.wcedctl.org.za](http://www.wcedctl.org.za)



## Conradie Better Living Model update

We are pleased to announce that the Provincial Cabinet has resolved to support, in principle, the proposed disposal of the old Conradie hospital site to Concor Construction (in terms of the Land Administration Act (LADA), 1998) for the development of the Conradie Better Living Model Game Changer project.

A 21-day public participation period on the proposed disposal is now currently underway. Cabinet will then consider all public comments received and make a decision on whether or not to confirm the disposal.

The game changer aims to assist in addressing the apartheid spatial planning legacy by creating well located affordable, integrated housing opportunities.

The proposed development will provide 3,602 residential units of which 1,764 (49%) will be grant funded units and the remainder will be for the open market.

There will also be two new schools, commercial space, parks and recreational facilities and will be accessible to public transport via bus and rail services.

The total construction cost is estimated at more than R3 billion.

The Public Notice on the proposed disposal of the land for this project can be [found here](#).

# 280%

## increase in learners attending after school programmes



The After School Game Changer aims to improve learner outcomes, reduce school drop out rates and prevent high risk behaviour through the regular and consistent attendance of learners in quality after school programmes.

The various interventions rolled out under the game changer has resulted in a 280% increase in learner attendance since 2014, with 81 810 learners attending after school programmes regularly and consistently.

There has also been a 187% increase in schools with registered after school programmes - 188 in 2014 to 539 in 2018.

We are on track to meet our target of 112 00 learners attending after school programmes, at least twice a week, and 70% of the available time, by March 2019.



## Career Awareness Open Day



At the end of September, Grade 9 and 11 learners from Technical High Schools participated in a Career Awareness Open Day that was organised by the Apprenticeship Game Changer team.

This is the second Open Day held this year, which have exposed learners to technical and vocational jobs.

The aim of the Open Days is to help change learners' perceptions of technical and vocational career paths and provide guidance when making decisions on subject choices and where to study after school.

Learners visited Companies and TVET colleges.



Conradie Better Living Model



Game Changer Apprenticeship



eLearning Connect & Learn



Game Changer After School



Take Charge Switch & Save



Alcohol Harms Reduction